

## A Future Hopeful and Strange: Making, Speculative Design, and Defamiliarizing the Present.



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# Critical Making

“...a mode of materially productive engagement that is intended to bridge the gap between creative, physical, and conceptual exploration. Although they share much in common with forms of design and art practice, the goal of these events is primarily focused on using material production—making things—as part of an explicit practice of concept elaboration within the social study of technology.”

-Matt Ratto



# Speculative Design



*Atelier Van Lieshout, Slave City, 2005*



Patricia Piccinini, *The Young Family*, 2002.

Patricia Piccinini, *Kindred*, 2017.



# Defamiliarization



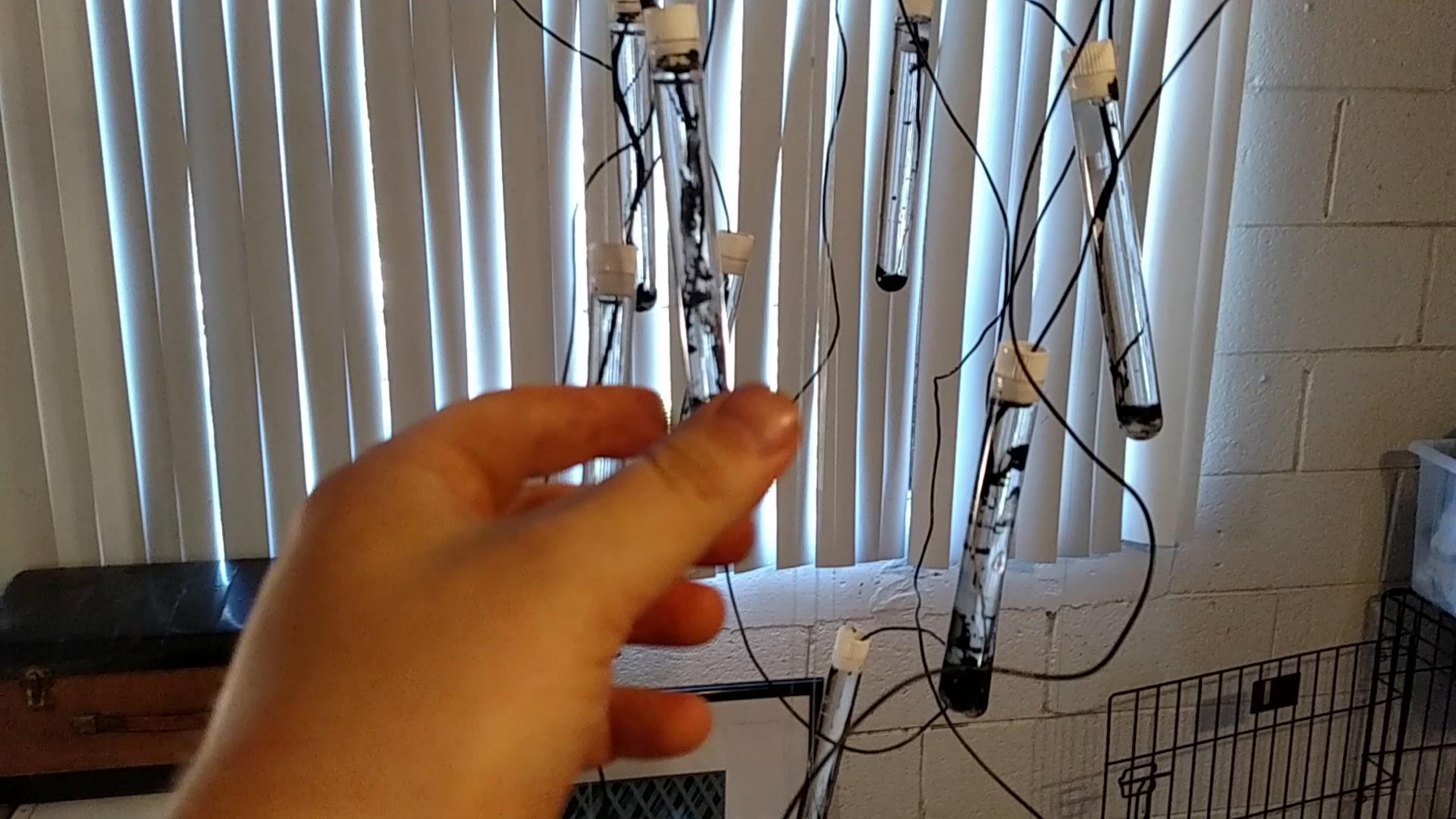
Bertold Brecht, *Threepenny Opera*, 1928





Eddie Lohmeyer, *mobilemedic*, 2016









Eddie Lohmeyer, *Oracle*, 2018



